

**Lecture 17**

# **Symbolic Model Checking I**

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# Announcements

- ▶ Homework 4 is due tonight
- ▶ Project presentations on Apr 24 in class
  - ▶ I will post the schedule this week
- ▶ Final project report due on Apr 29

# Last Time

- ▶ Model checking algorithm for CTL

# CTL Model Checking

- ▶ Problem: Determine whether formula  $f$  is true in a finite structure  $M$
- ▶ Algorithm overview
  1. Create a parse tree for  $f$ 
    - ▶ A subformula of a CTL formula  $f$  is any formula  $g$  whose parse tree is a subtree of  $f$ 's parse tree
  2. Label the states of  $M$  with the subformulas of  $f$  that are satisfied there and work outwards towards  $f$
  3. If starting state  $s_0$  is labeled with  $f$ , then  $f$  holds on  $M$

# Labeling Algorithm

- ▶ Suppose  $g$  is a subformula of  $f$  and states satisfying all the immediate subformulas of  $g$  have already been labeled.
- ▶ We want to determine which states to label with  $g$ .
- ▶ If  $g$  is:
  - ▶  $\perp$ : then no states are labeled with  $\perp$
  - ▶  $p$  (prop. formula): label  $s$  with  $p$  if  $p \in I(s)$
  - ▶  $g_1 \wedge g_2$ : label  $s$  with  $g_1 \wedge g_2$  if  $s$  is already labeled both with  $g_1$  and  $g_2$
  - ▶  $\neg g_1$ : label  $s$  with  $\neg g_1$  if  $s$  is not already labeled with  $g_1$

# Labeling Algorithm for AX

- ▶ AX  $g_1$ : label any state with AX  $g_1$  if all of its successors are labeled with  $g_1$

# Labeling Algorithm for EX

- ▶ EX  $g_1$ : label any state with EX  $g_1$  if one of its successors is labeled with  $g_1$

# Labeling Algorithm for AG

- ▶ AG  $g_1$ :
  - ▶ If a state  $s$  is labeled with  $g_1$ , label it with AG  $g_1$
  - ▶ Repeat until there is no change:  
delete label AG  $g_1$  from a state if one of its successors is not labeled with AG  $g_1$



# Labeling Algorithm for EG

- ▶ EG  $g_1$ :
  - ▶ If a state  $s$  is labeled with  $g_1$ , label it with EG  $g_1$
  - ▶ Repeat until there is no change:  
delete the label EG  $g_1$  from a state if none of its successors is labeled with EG  $g_1$

# Labeling Algorithm for AF

- ▶ AF  $g_1$ :
  - ▶ If a state  $s$  is labeled with  $g_1$ , label it with AF  $g_1$
  - ▶ Repeat until there is no change (fix-point):  
label a state with AF  $g_1$  if all successor states are labeled with AF  $g_1$

# Labeling Algorithm for EF

- ▶ EF  $g_1$ :
  - ▶ If a state  $s$  is labeled with  $g_1$ , label it with EF  $g_1$
  - ▶ Repeat until there is no change (fix-point):  
label a state with EF  $g_1$  if at least one of its successors is labeled with EF  $g_1$

# Labeling Algorithm for AU

- ▶  $A[g_1 \cup g_2]$ :
  - ▶ If a state  $s$  is labeled with  $g_2$ , label it with  $A[g_1 \cup g_2]$
  - ▶ Repeat until there is no change:  
label any state with  $A[g_1 \cup g_2]$  if it is labeled with  $g_1$   
and all of its successors are labeled with  $A[g_1 \cup g_2]$

# Labeling Algorithm for EU

- ▶  $E[g_1 \cup g_2]$ :
  - ▶ If a state  $s$  is labeled with  $g_2$ , label it with  $E[g_1 \cup g_2]$
  - ▶ Repeat until there is no change:  
label any state with  $E[g_1 \cup g_2]$  if it is labeled with  $g_1$   
and at least one of its successors is labeled with  $E[g_1 \cup g_2]$

# Complexity

- ▶ Polynomial time with respect to the size of the input Kripke structure and CTL formula
- ▶ However, Kripke structure size is exponential in the number of propositional variables!
  - ▶ State explosion problem

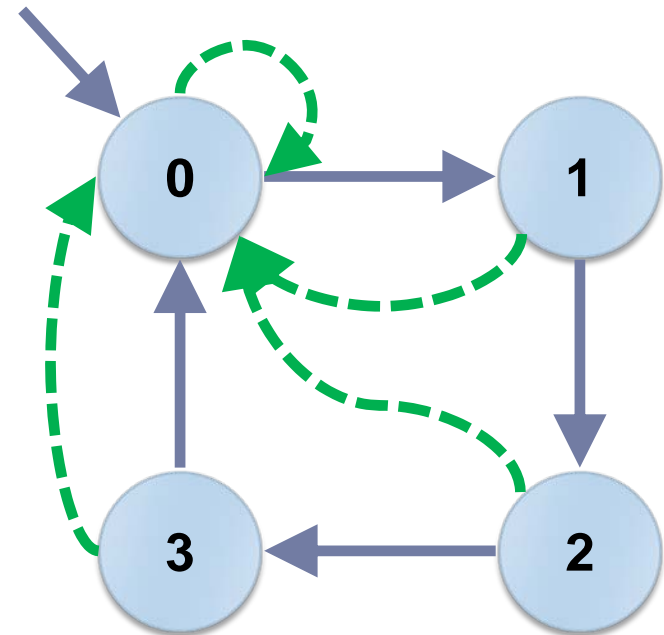
# This Time

- ▶ Simple NuSMV exercise
- ▶ Symbolic model checking

# NuSMV Exercise

- ▶ Modulo 4 counter with reset
  - ▶ The counter can be reset by an external reset signal

```
MODULE main
VAR
  b0 : boolean;
  b1 : boolean;
  reset : boolean;
  out : 0..3;
ASSIGN
  ...
SPEC EF out = 3
```





# Symbolic Model Checking

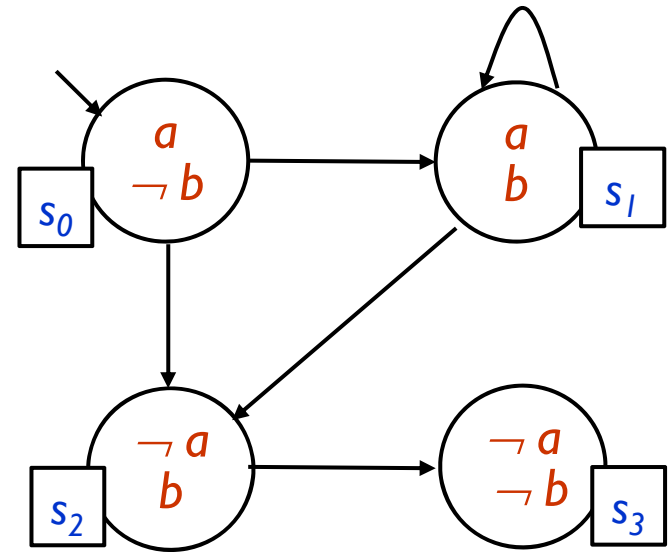
- ▶ Why?
  - ▶ Saves us from constructing a model's state space explicitly
  - ▶ Effective "cure" for state space explosion problem
- ▶ How?
  - ▶ Sets of states and the transition relation are represented by formulas
  - ▶ Set operations are defined in terms of formula manipulations
- ▶ Data structures used
  - ▶ ROBDDs – allow for efficient storage and manipulation of logic formulas

# Sets as Boolean Formulas

- ▶ Every finite set can be represented as a Boolean formula
- ▶ How?
  - ▶ Suppose the set has  $N$  elements
  - ▶ Each element is encoded as a string of at least  $\log N$  bits
  - ▶ Characteristic Boolean formula is the one whose satisfying assignments are those strings
  - ▶ Empty set is simply “False”
- ▶ Every finite set can be represented as a BDD

# Representing Models Symbolically I

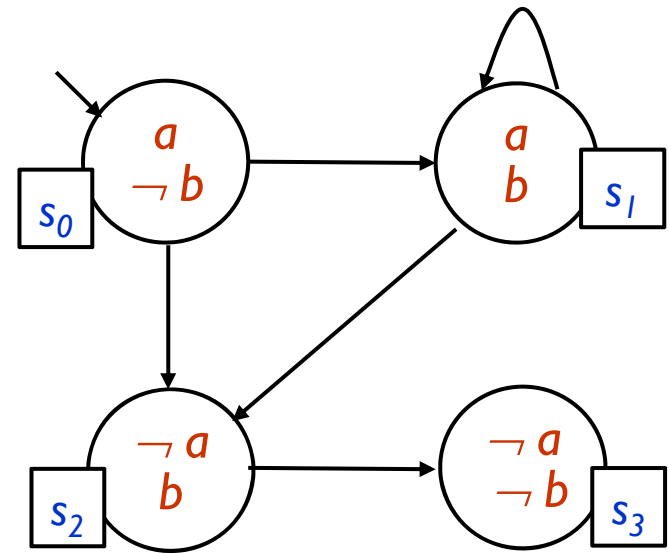
- ▶ A system state represents an interpretation (truth assignment) for a set of propositional variables  $V$



- ▶ Formulas represent sets of states that satisfy it
  - ▶ False –  $\emptyset$ , True –  $S$
  - ▶  $a$  – set of states in which  $a$  is true –  $\{s_0, s_1\}$
  - ▶  $b$  – set of states in which  $b$  is true –  $\{s_1, s_2\}$
  - ▶  $a \vee b = \{s_0, s_1\} \cup \{s_1, s_2\} = \{s_0, s_1, s_2\}$

# Representing Models Symbolically II

- ▶ State transitions are described by relations over two sets of variables
  - ▶  $V$  – source state
  - ▶  $V'$  – destination state



- ▶ Transition from  $s_2$  to  $s_3$  is described by  $\neg a \wedge b \wedge \neg a' \wedge \neg b'$
- ▶ Transition from  $s_0$  to  $s_1$  and  $s_2$ , and from  $s_1$  to  $s_2$  and to itself is described by  $a \wedge b'$
- ▶ Then the whole state relation  $R$  is described by  $(a \wedge b') \vee (\neg a \wedge b \wedge \neg a' \wedge \neg b')$

# Sets of States and Transitions

- ▶ Set of states
  - ▶ Each state  $s$  is bit-string comprising values of state variables
- ▶ Set of transitions
  - ▶ Transition is a state pair  $(s, s')$
  - ▶ View the pair as a combined bit-string
- ▶ From now, we will view sets of states and the transition relation  $R$  as Boolean formulas over vector of current state variables  $v$  and next state variables  $v'$  –  $S(v), R(v, v')$

# Model Checking using Sets of States I

Computing  $\|\varphi\|$

$\varphi$  is  $\top$  : return  $S$

$\varphi$  is  $\perp$  : return  $\emptyset$

$\varphi$  is atomic : return  $\{s \in S \mid \varphi \in L(s)\}$

$\varphi$  is  $\neg\varphi_1$  : return  $S \setminus \|\varphi_1\|$

$\varphi$  is  $\varphi_1 \wedge \varphi_2$  : return  $\|\varphi_1\| \cap \|\varphi_2\|$

$\varphi$  is  $\varphi_1 \vee \varphi_2$  : return  $\|\varphi_1\| \cup \|\varphi_2\|$

# Model Checking using Sets of States II

Computing  $\|\varphi\|$

$\varphi$  is  $AX \varphi_1$  : return  $\|\neg EX \neg \varphi\|$

$\varphi$  is  $EX \varphi_1$  : return  $SAT_{EX}(\varphi_1)$

$\varphi$  is  $EU \varphi_1$  : return  $SAT_{EU}(\varphi_1)$

$\varphi$  is  $EG \varphi_1$  : return  $SAT_{EG}(\varphi_1)$

# Model Checking using Sets of States III

▶ function  $\text{SAT}_{\text{EX}}(\varphi)$ :  
return  $\{s \in S \mid s \rightarrow s_1 \text{ for some } s_1 \in \|\varphi\|\}$

Using relations:

return  $\{s \mid \exists s' \in \|\varphi\| \wedge (s, s') \in R\}$

Using boolean formulas:

return  $\exists s' . \varphi' \wedge R(s, s')$

where  $\exists x.\varphi = \varphi|_{x \leftarrow 0} \vee \varphi|_{x \leftarrow 1}$



# Simple Example

$$R = (a \wedge b') \vee (\neg a \wedge b \wedge \neg a' \wedge \neg b')$$

$\|EX\ b\|$

$$= \exists a', b'. R \wedge b'$$

$$= \exists a', b'. ((a \wedge b') \vee (\neg a \wedge b \wedge \neg a' \wedge \neg b')) \wedge b'$$

$$= \exists a', b'. ((a \wedge b') \wedge b') \vee ((\neg a \wedge b \wedge \neg a' \wedge \neg b') \wedge b')$$

$$= \exists a', b'. (a \wedge b') \vee 0$$

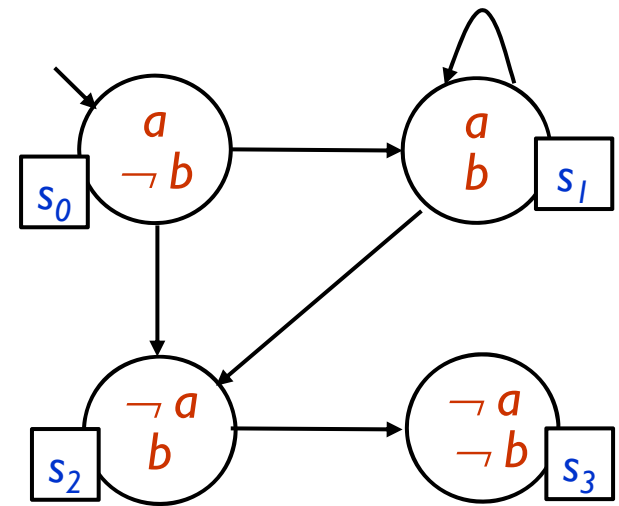
$$= \exists a', b'. (a \wedge b')$$

$$= \exists b'. (a \wedge b')$$

$$= (a \wedge 1) \vee (a \wedge 0)$$

$$= a$$

That is,  $\|EX\ b\|$  is true in state  $s$  iff  $s \models a$ .



# Next Time

- ▶ More on symbolic model checking